

#9 MISSIONS

E01 A SIMPLE PLAN

EASY / 4+ SURVIVORS / 30 MINUTES

The streets are crowded with zombies. Moving around is getting tricky. We decided to use the subway tunnels. The nearest entrance is closed, but we think we can find the key somewhere in that maintenance building. Let's hope we don't meet the controller...

Material needed: **Season 1.**
Tiles needed: **2B, 4D, 5B & 7D.**

OBJECTIVES

To win the game, just follow the plan:

1 – Find the gate key. Get in the maintenance building, and take the blue Objective.

2 – Flee, you fools! Reach the Exit with all remaining Survivors. Any Survivor may escape through this Zone at the end of his turn, as long as there are no Zombies in it.

SPECIAL RULES

- **It's OK, I got it!** The blue Objective gives 5 experience points to the Survivor who takes it.
- **Damn door!** The blue door cannot be opened until the blue Objective has been taken.
- **Controllers always come in twos.** During Setup, put one Fatty in the indicated Zone. Beware, there may be two by the time you get on there! This is a nice opportunity to check the Zombie splitting rules.

